**Individual reflections should be submitted to your teams source code repository.**

Each team member submits an individual reflection each week (starting week 1). In the individual reflection, please address the following questions, using the [A, B, A -> B reflective loop](https://chalmers.instructure.com/courses/9334/pages/course-pm-team-reflections) as described above:

* what do I want to learn or understand better?
* how can I help someone else, or the entire team, to learn something new?
* what is my contribution towards the team’s use of Scrum?
* what is my contribution towards the team’s deliveries?

That means that for the personal learning objective you will each sprint write down what you have achieved in relation to last sprint's ambition (technologies, concepts and skills learnt as well as how this was achieved), what you would like to achieve for the next sprint and how to make the change happen. The first week of the course you describe the current situation by motivating a learning objective. It is perfectly fine to change objective/s each sprint as long as you can motivate the change and you evaluate the outcome of the previous sprint (e.g. describing the current situation). Please make sure to be concrete about your goals and how to achieve them and remember that the learning objectives in this course are about working with a process and not individual technologies.

* what do I want to learn or understand better?
* how can I help someone else, or the entire team, to learn something new?
* what is my contribution towards the team’s use of Scrum?
* what is my contribution towards the team’s deliveries?

WEEK 1

* I want to understand what scrum is. I am also very curios to understand what roles students from different programmes takes in a project like this. Furthermore, I want to learn how to use the programming-skills that I have gotten from the courses during my time at Chalmers in a more practical and realistic project than before.
* Even though I might not have the same experience as the IT-students on programming and the more technical side of things I think that I could share knowledge on the more business side of this project. E.g. about how to use the business model canvas and understand the importance of creating customer value.
* I have participated in the lectures and the exercise where we were supposed to draw Mona-Lisa, introducing scrum through sprint-works. Although no contribution towards scrum as we haven’t really implemented it yet.
* I, like the other team members, contributed towards constructing our social contract. I also took the role together with one other team member to act as meeting-coordinator which means that we have the responsibility to make sure meetings are planned and started on time. I also opened a Trello for the group which might also be used in our work with scrum, but hasn’t been implemented in the context of scrum yet. I have like other team members contacted potential stakeholders.

WEEK 2

* This week we have been introduced to scrum and its different parts. I want to further understand this by e.g. reading the literature on scrum to facilitate for applying scrum in our team’s project. I also want to further understand how GitHub works and what different code languages are applicable for what kind of projects.
* I can help the team members to understand that the project can’t be too extensive and that we have to find a reasonable MVP, even if some projects and MVP:s are more intriguing e.g. using complex and “cool” technology we need to make sure that we work towards our stakeholders and that we’re able to complete the project.
* I have started to dive deep into the concepts of scrum, and I could be somewhat able to help other team members understand scrum. I have contributed in the team’s efforts on the exercise “slicing the cake”. However, our use of scrum has not really begun yet, making it hard to reflect on this to a further extent.
* I contributed to constructing our teams Mockup, finishing the Business Model Canvas and with the other team members writing the project description. I have taken responsibility and made sure that meetings are planned and concluded, well in line with my role as meeting-coordinator.

WEEK 3

* During this week we have started to implement the use of scrum in our work, I want to understand what effects this will have on our efficiency and teamwork. I also want to learn more about scrum by, as we have now applied it practically, also iterate back to the literature on scrum. We have started coding and creating the application and I want to further understand how to code dart in flutter. I also want to understand how we connected the stakeholder’s website’s database to our application as I was not a big part of this task during this sprint.
* I played a role in creating parts of the application-demo that we made this week, and even if I already have explained my process in this to the team-members that focused more on connecting the database I can further explain this to ensure all members are integrated in all parts of the conducted work. I also took responsibility in writing the team-reflection, here I think I might have done too much individually and I should include other members of the team more the next time, anyhow I will be able to share my insights in how to reflect on the certain topics that we chose and how to implement the A,B,A->B reflective loop effectively.
* I have taken part, like the other members of the team, in sprint planning, creating our scrumboard, poker planning, daily scrum, sprint review, sprint retrospective and in completing tasks. I think we had a good start implementing scrum!
* I have, like the other team members, discussed with our stakeholder to make sure we create value in our deliveries both, before, during and after the sprint. I took a part in realizing a finalized/refined mockup to our stakeholders, and the demo-app that we have started on, but also the team reflection.